

Arrays:

```

• int list[MAXSIZE] = {1, 2, 3, 4}; ALLOWED
• int list[MAXSIZE]
  list = {1, 2, 3, 4} Not ALLOWED

```

C Libraries:

```

#include <stdio.h>
#include <stdlib.h>
#include <time.h>

```

```

srand((unsigned)time(NULL));

```

## Files

```

FILE *inFile;
FILE *outFile;

inFile = fopen("assignment 2.txt", "r");
outFile = fopen("data.txt", "w");

fscanf(inFile, "%d", &num);
fprintf(outFile, "%d", num);

fclose(inFile);
fclose(outFile);
return 0;

/* Error handling */

if (inFile == NULL)
{
    printf("Error opening file");
}

if (outFile == NULL)
{
    printf("Error in outfile");
}

```

## Loops

```

while (i < SIZE)
{
    /* Execute program */
}

do
{
    /* statements */
} while (i < SIZE);

for (i = 0; i < SIZE; i++)
{
    /* statements */
}

```

## Pseudocode

function: get\_valid\_denominator

1. Read denominator
2. While denominator is 0
  - 2.1 Print error message
  - 2.2 Read denominator
 end while
3. Return denominator

End get\_valid\_denominator

# Functions

```
#include <time.h>
```

```
srand((unsigned)time(NULL));
```

```
int RandomInRange (int lower, int upper)
{
    return rand() % (upper - lower + 1) + lower;
}
```

Convert Char → int:

```
printf("%d", a[i] - 48)
```

```
printf("%d", a[i] - '0')
```

```
float computeAverage (const int array[], int numValues)
```

```
{
    int i;
    int sum = 0;
    for (i = 0; i < numValues; i++)
    {
        sum = sum + array[i];
    }
    return (float) sum / numValues;
}
```

```
int FindMax (const int array[], int numEntries)
```

```
{
    int index;
    int max = array[0];
    for (index = 0; index < numEntries; index++)
    {
        if (array[index] > max)
        {
            max = array[index];
        }
    }
    return max;
}
```

```
int LinearSearch (int array[], int numEntries, int Value)
```

```
{
    int i;
    for (i = 0; i < numEntries; i++)
    {
        if (array[i] == Value)
        {
            return i;
        }
    }
    return -1;
}
```

## Function Prototypes

```
void game();
```

```
void ShuffleDeck (int [ ])
```

```
double foo (char [ ], int, char)
```

```
Selection Sort (int data [], int size)
```

```
int minIndex;  
for (int i = 0; i < size - 1; i++)  
{  
    minIndex = i;  
    for (int j = i + 1; j < size; j++)  
    {  
        if (data[j] < data[minIndex])  
            minIndex = j;  
    }  
    int holder = data[minIndex];  
    data[minIndex] = data[i];  
    data[i] = holder;  
}
```

```
#define Max-Size 5  
#define TRUE 1  
#define FALSE 0  
int BinarySearch (int array [], int numItems, int item)
```

```
int left = 0;  
int right = numItems - 1;  
int middle;  
int found = FALSE;  
int location = -1;  
while (left <= right && !found)  
{  
    middle = (left + right) / 2;  
    if (item < array[middle])  
        right = middle - 1;  
    else if (item > array[middle])  
        left = middle + 1;  
    else  
    {  
        found = TRUE;  
        location = middle;  
    }  
}
```

```
int ConvertToInt (char array [], int size)  
{  
    int i;  
    int number = 0;  
    for (i = 0; i < size; i++)  
    {  
        if (array[i] < '0' || array[i] > '9')  
            return -1;  
        else  
            number = number * 10 + array[i] - '0';  
    }  
    return number;  
}
```